

**Introduction to Articulate Storyline 360**

**Course Number:** ART-204  
**Duration:** 3 days

**Overview**

Accelebrate's Introduction to Articulate Storyline 360 training teaches attendees how to use Storyline 360 to create self-paced, engaging, and highly interactive training applications for web browsers and mobile devices.

**Note:** This class can also be taught using Storyline 3.

**Prerequisites**

All attendees should have fundamental PowerPoint skills. While PowerPoint will not be used in class, many of the features of PowerPoint are replicated in Storyline 360. Prior experience developing e-learning applications is helpful, though not required.

**Materials**

All attendees receive comprehensive courseware.

**Software Needed on Each Student PC**

* Windows 10 or later with at least 8 GB RAM
* Web browser
* Articulate Storyline 360 (trial version can be used)

**Objectives**

* Design an e-learning interface most suitable to subject matter, target audience, and deployment method (desktop computer or mobile device)
* Add text, photographs, shapes, illustrations, characters, audio, video, screen recordings, and web objects
* Provide access to job aids and other learning resources
* Make effective use of animation to draw attention to key elements of a slide
* Add instructional dialog to your course and sync the narration with display elements
* Develop engaging interactions to keep the user's attention and encourage exploratory learning
* Use branching to direct learner paths
* Incorporate review questions
* Design assessments and surveys

**Outline**

* Introduction
  + What is Storyline?
  + How Does Storyline 360 Compare to Articulate Studio?
  + How Does Storyline 360 Compare to Rise ?
  + Core Features
* Getting oriented with the Storyline 360 Interface
  + Story View
  + Scenes
  + Slide View
  + Dockable Panels
* Building a Slide
  + Importing Graphics
  + Creating Text Boxes
  + Adding Animation
* Using the Storyline 360 Timeline
  + Set the Slide's Duration
  + Establish When an Object Appears and Disappears
  + Hide/Show an Object
  + Lock an Object So It Isn't Accidentally Moved
  + Arrange the Stacking Order of Objects on the Slide
  + Zoom In/Out on the Timeline
* Previewing Your Work
* Auto-Recovery
* Customizing Your Project's Player Interface
  + Adding a Topic Menu
  + Activating Tabs: Glossary, Resources, and Custom Tabs
  + Activating Interface Controls: Volume, Search, Etc.
  + Setting Colors and Effects
  + Text Labels
  + Right-To-Left Languages
* Using Slide Properties For Branching
* Content Library Templates and Characters
* Using Characters to Make Your Course More Engaging
  + Photographic Versus Illustrated Characters
  + Selecting a Character
  + Assigning an Expression to the Character
  + Assigning a Pose to the Character
  + Scaling, Cropping and Positioning
  + Adding a Text Balloon
  + Personalizing the Character's Dialog to the User
* Animating Objects Using Motion Paths
  + Orienting Objects to Motion Paths
* Animation Painter
* Allowing the User to Enter Information Using the Data Entry Feature
* Using Variables to Store and Display Information
* Using Triggers to Trigger an Action or Event
* Triggering an Animation
* Restricting Progress Until a Condition is Met
* Buttons
  + Creating and Editing Buttons
  + Working with Button States
* Creating Interactive Sliders and Dials
* Adding Markers (Like Those in Articulate Engage's Labeled Graphic Interaction)
* Creating a Custom Menu
  + Adding Slide Layers
  + Copying/Pasting Layers
  + Using Variables and Triggers to Track and Indicate Progress
  + Creating New Variables
  + Creating Conditional Triggers
  + Duplicating Triggers
* Inserting Video
* Adding Instructional Dialog
  + Adding Audio
  + Recording Narration
  + Editing Audio
  + Exporting Audio
  + Syncing Displays With Audio Using Cue Points
  + Providing a Narrative Transcript Using the Notes Panel
* Creating a Lightbox Effect
* Using Storyline's Accessibility Features to Make Your Project Section 508 Compliant
  + Considering Vision Impairment, Hearing Impairment and Mobility Limitations
  + Establishing Tab order
  + Adding Alt Text
  + Hiding Objects From the Accessibility Features
  + Adding Closed Captioning
* Creating a Screen Recording
  + Importing As a Video
  + Importing As Step-By-Step View Mode
  + Importing As Step-By-Step Try Mode
  + Importing As Step-By-Step Test Mode
* Quizzing
  + Creating Intermittent Review Questions Using the Freeform Question Feature
  + Selecting a Question Format
  + Entering the Question, Answer Choices and Feedback
  + Using Question Banks
  + Creating a Results Slide
  + Reporting Accumulated Results of Multiple Quizzes Within a Course
  + Importing Questions From Excel
* Importing Content
  + PowerPoint and Articulate Presenter Files
  + QuizMaker Quizzes
  + Engage Interactions
  + Another Storyline File
* Publishing Your Project
  + Publishing Individual Slides or Scenes as Well as the Full Project
  + For the Web in HTML5
  + For HTML5
  + For Mobile Devices
  + For Deployment on an LMS
  + To Microsoft Word Format
  + Articulate Review
* Conclusion