

**Introduction to Articulate Studio 360**

**Course Number:** ART-210  
**Duration:** 2 days

**Overview**

Accelebrate's Introduction to Articulate Studio training course teaches attendees how to use the programs included in the Studio 360 suite - Presenter, Engage, Quizmaker and Replay - to create self-paced engaging training and assess knowledge gained.

**Prerequisites**

Attendees should have fundamental PowerPoint skills.

**Materials**

All Articulate Studio training attendees receive a binder with a course syllabus, tips and tricks, practice exercises and media for lab exercises.

**Software Needed on Each Student PC**

* Windows 10 or later with at least 8 GB RAM
* Articulate Studio 360
* Microsoft Office, especially PowerPoint and Word

**Objectives**

* Design an e-learning interface most suitable to your subject matter and target audience
* Add photographs, charts, illustrations and digital video to your course
* Make effective use of animation to draw attention to key elements of a slide
* Add instructional dialog to your course and sync the narration with display elements
* Use engaging interactions to keep users' attention and encourage exploratory learning
* Incorporate review questions in your course
* Design meaningful assessments and surveys
* Use branching to direct learner paths
* Provide access to job aids and other learning resources
* Create screen recordings and webcam videos and incorporate them into your course or distribute them as standalone videos
* Publish your course for deployment in browsers supporting HTML5, including mobile devices

**Outline**

* Introduction
* Benefits of e-learning
* Components of a quality e-learning program
* PowerPoint as a rapid e-learning development tool
* Designing a presentation for individual use versus speaker-led use
* Review of some key PowerPoint features
  + Master slides
  + Text objects
  + Shapes
  + Importing graphics
  + Creating tables
  + Creating animations
  + Slide transitions
* Introducing Presenter
  + Why use Articulate?
  + Accessing Presenter features from within PowerPoint
  + The Presenter Menu
  + Overview of interface options for your published work
  + Building a Player Template
  + Including a narrative transcript
  + Adding characters
  + Working with special media types
  + Slide Properties
  + Audio Basics
  + The Audio Timeline Editor
  + Annotations
* Introducing Engage
  + The value of interactivity in user-driven training
  + 20 interaction types available with Engage
  + Audio
  + Inserting media
  + Deleting imported media
  + Creating branching links within interaction and hyperlinks to external references
  + Interaction Properties
  + Previewing the interaction
  + Engage interaction publishing options
* Introducing Quizmaker
  + Ways in which quizzes can be used to assess knowledge gained
  + Ways in which surveys can be used to improve your training projects
  + Graded question types
  + Survey question types
  + Freeform question formats
  + Appropriate use of the various question types available
  + Setting quiz properties
  + Creating a quiz question
  + Form View vs. Slide View
  + Providing feedback
  + Branching based on response
  + Previewing your work
  + Duplicating questions
  + Importing questions
  + Creating question groups
  + Randomizing questions
  + Adding media
  + Scoring
  + Feedback master and feedback layers
  + Design themes
  + Animations and transitions
  + Creating a results slide for your quiz
  + Creating Quiz Player templates
  + Publishing quizzes and surveys
* Introducing Replay
  + Recording
  + Editing
  + Importing videos
  + Importing images
  + Lower thirds
  + Edit audio volume
  + Publishing mixed video to MP4 format
* Publishing your e-learning course
  + For the Web
  + For a Learning Management System (LMS)
  + For CD
  + To a Microsoft Word document
  + Choosing output options
* File Management
* Conclusion/Questions and Answers