

**Advanced Adobe Captivate 2019**

**Course Number:** CAP-142
**Duration:** 2 days

**Overview**

Accelebrate's Advanced Captivate 2019 training course teaches attendees the more sophisticated functionality of Adobe Captivate. Students learn how to create responsive, cross-device e-learning lessons from scratch and how to fine-tune their production skills by using object styles, master slides, themes, advanced actions, and a wide array of other useful tools.

**Prerequisites**

All attendees should have attended Accelebrate's [Introduction to Adobe Captivate 2019 training](file:////training/captivate-2019) or have comparable experience.

**Materials**

All attendees receive comprehensive, illustrated courseware covering all topics in the course.

**Software Needed on Each Student PC**

* A recent version of Windows or macOS, with at least 8 GB RAM
* Adobe Captivate 2019 or later
* Microsoft Office (especially PowerPoint and Word)
* Web browser
* A headset with microphone (optional but recommended for voice-over work)

**Objectives**

* Record a software simulation using Captivate's Custom recording mode
* Combine projects and create jumps (branches) between different parts of the bigger lesson
* Insert Widgets and configure them in a project
* Create virtual reality projects
* Work with Interactions
* Incorporate Section 508 best practices into projects
* Work with Captivate’s Advanced Actions
* Keep the look and feel of your Captivate projects consistent across slides and projects
* Navigate Captivate’s responsive interfaces (Fluid Boxes and Breakpoints)
* Create responsive projects from scratch
* Track quiz results

**Outline**

* Introduction
* Interactive Software Simulations and Caption Pre-Editing
	+ Rehearse a Script
	+ Set Recording Preferences
	+ Record a Simulation
	+ Edit a Text Capture Template
* Object Styles, Project Sharing, and Branching
	+ Create a New Style
	+ Apply an Object Style Globally
	+ Export and Import an Object Style
	+ Name a Slide
	+ Copy/Paste Project Assets
	+ Use Buttons to Create a Branch
	+ Explore the Branching View
	+ Create a Branch Group
* Variables and Widgets
	+ Add Project Information
	+ Insert a System Variable
	+ Edit a System Variable
	+ Create a User Variable
	+ Use a Variable to Gather Learner Data
	+ Insert and Format a Widget
* Interactive Videos and Virtual Reality
	+ Insert an Interactive Video
	+ Add Bookmarks
	+ Add Slide Overlays
	+ Create a Virtual Reality Project
	+ Add a Text Hotspot
	+ Add an Audio Hotspot
	+ Add a Quiz to a Virtual Reality Project
* Interactions
	+ Insert a Process Circle
	+ Create a Basic Drag and Drop Interaction
	+ Manage Drag and Drop Buttons and Write Captions
	+ Create a “Trick” Retry Slide
	+ Explore an Advanced Drag and Drop Project
	+ Create an Advanced Drag and Drop Interaction
	+ Change the States of a Smart Shape
	+ Use States to Swap Images
* Accessible E-learning
	+ Set Document Information
	+ Enable Accessibility
	+ Add Accessibility Text to Slides
	+ Import Slide Audio
	+ Add Shortcut Keys
	+ Add Closed Captions
	+ Set a Tab Order
* Advanced Actions
	+ Use a Completed Action
	+ Name Objects
	+ Create a Mask
	+ Control Object Visibility
	+ Create a Standard Advanced Action
	+ Attach an Action to a Button
	+ Group Timeline Objects
	+ Create a Variable
	+ Create a Conditional Action
	+ Create Decision Blocks
* Project Templates and Master Slides
	+ Work with the Main Master Slide
	+ Work with Content Masters
	+ Apply a Master to Filmstrip Slides
	+ Edit a Master
	+ Apply a Theme
	+ Create a Custom Theme
	+ Review a Template
	+ Create a Project Based on a Template
	+ Create a Project Template
* Responsive Projects
	+ Customize Breakpoints
	+ Save a Standard Project as Responsive
	+ Insert and Name Fluid Boxes
	+ Resize Fluid Boxes
	+ Add Content to Fluid Boxes
	+ Switch Modes
	+ Use the Position Inspector
	+ Modify a Single Breakpoint
	+ Exclude from View
	+ Add a New Breakpoint
	+ Position and Link Objects
	+ Edit Breakpoint Object Styles
* Reporting Results
	+ Set Quiz Reporting Options
	+ Create a Manifest File
	+ Report a Button Interaction
	+ Adjust Slide Object Interaction
	+ Preview in SCORM Cloud
	+ Publish a Content Package
	+ Create an Inquisiq LMS Account
	+ Create an LMS Course
	+ Attach a Lesson to a Course
	+ Test an eLearning Course
* Conclusion