

**Advanced Adobe Captivate 2019**

**Course Number:** CAP-142  
**Duration:** 2 days

**Overview**

Accelebrate's Advanced Captivate 2019 training course teaches attendees the more sophisticated functionality of Adobe Captivate. Students learn how to create responsive, cross-device e-learning lessons from scratch and how to fine-tune their production skills by using object styles, master slides, themes, advanced actions, and a wide array of other useful tools.

**Prerequisites**

All attendees should have attended Accelebrate's [Introduction to Adobe Captivate 2019 training](file:////training/captivate-2019) or have comparable experience.

**Materials**

All attendees receive comprehensive, illustrated courseware covering all topics in the course.

**Software Needed on Each Student PC**

* A recent version of Windows or macOS, with at least 8 GB RAM
* Adobe Captivate 2019 or later
* Microsoft Office (especially PowerPoint and Word)
* Web browser
* A headset with microphone (optional but recommended for voice-over work)

**Objectives**

* Record a software simulation using Captivate's Custom recording mode
* Combine projects and create jumps (branches) between different parts of the bigger lesson
* Insert Widgets and configure them in a project
* Create virtual reality projects
* Work with Interactions
* Incorporate Section 508 best practices into projects
* Work with Captivate’s Advanced Actions
* Keep the look and feel of your Captivate projects consistent across slides and projects
* Navigate Captivate’s responsive interfaces (Fluid Boxes and Breakpoints)
* Create responsive projects from scratch
* Track quiz results

**Outline**

* Introduction
* Interactive Software Simulations and Caption Pre-Editing
  + Rehearse a Script
  + Set Recording Preferences
  + Record a Simulation
  + Edit a Text Capture Template
* Object Styles, Project Sharing, and Branching
  + Create a New Style
  + Apply an Object Style Globally
  + Export and Import an Object Style
  + Name a Slide
  + Copy/Paste Project Assets
  + Use Buttons to Create a Branch
  + Explore the Branching View
  + Create a Branch Group
* Variables and Widgets
  + Add Project Information
  + Insert a System Variable
  + Edit a System Variable
  + Create a User Variable
  + Use a Variable to Gather Learner Data
  + Insert and Format a Widget
* Interactive Videos and Virtual Reality
  + Insert an Interactive Video
  + Add Bookmarks
  + Add Slide Overlays
  + Create a Virtual Reality Project
  + Add a Text Hotspot
  + Add an Audio Hotspot
  + Add a Quiz to a Virtual Reality Project
* Interactions
  + Insert a Process Circle
  + Create a Basic Drag and Drop Interaction
  + Manage Drag and Drop Buttons and Write Captions
  + Create a “Trick” Retry Slide
  + Explore an Advanced Drag and Drop Project
  + Create an Advanced Drag and Drop Interaction
  + Change the States of a Smart Shape
  + Use States to Swap Images
* Accessible E-learning
  + Set Document Information
  + Enable Accessibility
  + Add Accessibility Text to Slides
  + Import Slide Audio
  + Add Shortcut Keys
  + Add Closed Captions
  + Set a Tab Order
* Advanced Actions
  + Use a Completed Action
  + Name Objects
  + Create a Mask
  + Control Object Visibility
  + Create a Standard Advanced Action
  + Attach an Action to a Button
  + Group Timeline Objects
  + Create a Variable
  + Create a Conditional Action
  + Create Decision Blocks
* Project Templates and Master Slides
  + Work with the Main Master Slide
  + Work with Content Masters
  + Apply a Master to Filmstrip Slides
  + Edit a Master
  + Apply a Theme
  + Create a Custom Theme
  + Review a Template
  + Create a Project Based on a Template
  + Create a Project Template
* Responsive Projects
  + Customize Breakpoints
  + Save a Standard Project as Responsive
  + Insert and Name Fluid Boxes
  + Resize Fluid Boxes
  + Add Content to Fluid Boxes
  + Switch Modes
  + Use the Position Inspector
  + Modify a Single Breakpoint
  + Exclude from View
  + Add a New Breakpoint
  + Position and Link Objects
  + Edit Breakpoint Object Styles
* Reporting Results
  + Set Quiz Reporting Options
  + Create a Manifest File
  + Report a Button Interaction
  + Adjust Slide Object Interaction
  + Preview in SCORM Cloud
  + Publish a Content Package
  + Create an Inquisiq LMS Account
  + Create an LMS Course
  + Attach a Lesson to a Course
  + Test an eLearning Course
* Conclusion