

**Registered Scrum Master (RSM)**

**Course Number:** AGL-186  
**Duration:** 2 days

**Overview**

This Registered Scrum Master™ (RSM) course teaches attendees the insights and strategies needed to become high-performing Scrum Masters and build successful Scrum teams.

The course includes access to the Registered Scrum Master™ exam for all attendees. Students who successfully complete the course and pass the exam will earn their Registered Scrum Master credential signed by the co-creator of Scrum, Dr. Jeff Sutherland.

**Prerequisites**

No prior experience is presumed.

**Materials**

All Scrum training attendees receive comprehensive courseware.

**Software Needed on Each Student PC**

No software is required.

**Objectives**

* Use the Scrum Framework to deliver products and services faster and with higher quality
* Leverage lean principles to identify waste in a system, process, or organization
* Use techniques and metrics Scrum Masters use to improve team happiness and performance
* Understand the patterns and practices of high-performing teams
* Explore how the Scrum Master role scales in an Agile implementation

**Outline**

* The Scrum Framework
  + Scrum Origins
  + Why Scrum
  + Agile Manifesto & Principles
  + 5 Scrum Values
  + Value Delivery process
* The Scrum Team
  + Roles & Responsibilities
  + Team Size
* Developers
  + Cross-Functionality
  + Self-Management
* Scrum Master
  + Role & Responsibility deep-dive
  + Feedback loops
  + Facilitation
  + Working with the Product Owner
* Product Owner
  + Role & Responsibility deep-dive
  + Communication of product vision
  + Value delivery
  + Working with Customers and Stakeholders
* Leadership/Management
  + Roles & Responsibilities
  + Servant Leadership
  + Organizational Debit defined
* Scrum Cycle
  + Sprint
  + Product Backlog Refinement
  + Estimation
  + Sprint Planning
  + Sprint Review
  + Sprint Retrospective
  + Daily Scrum
* Scrum Artifacts
  + Product Backlog
  + Sprint Backlog
  + Working Software
* Patterns of High Performing Teams
  + Yesterday’s Weather
  + Happiness Metric
  + Teams that Finish Early Accelerate Faster
  + Stable Teams
  + Swarming
  + Interrupt Buffer
  + Daily Clean Code
  + Scrum Emergency Procedures
* Scrum@Scale
  + Descaling
  + Scaling roles
* Conclusion